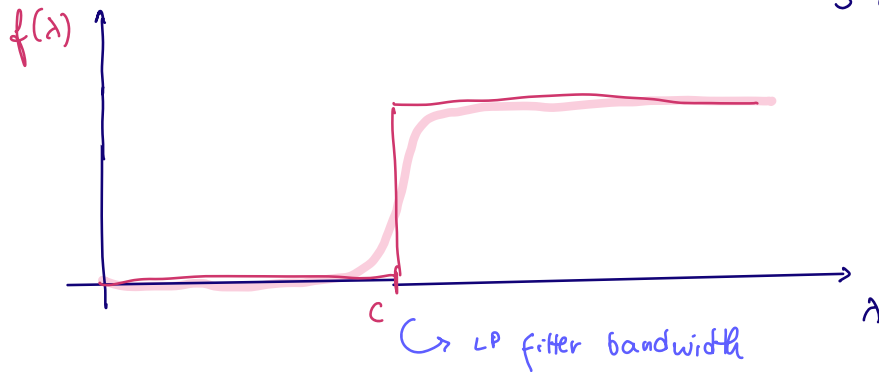


- Topics:
- filter design
 - spectral filters
 - filter learning
- {
 - statistical learning & ERM
 - types of learning problems on graphs

E.g.: we want to design a lowpass filter

$S=L$



Is this function analytic?

But we can often find good analytic approximations of ^{non-}analytic functions.

For Heaviside functions such as the LPF, a good approx.

is the logistic function:

$$\tilde{f}(\lambda) = \frac{1}{1 + e^{-\alpha(\lambda-c)}}$$

steepness

$$\tilde{f}(0) = \frac{1}{1 + e^{\alpha c}}$$

$$\tilde{f}'(\lambda) = \frac{1}{(1 + e^{-\alpha(\lambda-c)})^2} e^{-\alpha(\lambda-c)} \cdot \alpha$$

$$\tilde{f}'(0) = \frac{\alpha e^{\alpha c}}{(1 + e^{\alpha c})^2} \dots$$

$$\tilde{f}''(\lambda) = \frac{-\alpha^2 e^{-\alpha(\lambda-c)}}{(1+e^{-\alpha(\lambda-c)})^2} + \frac{2\alpha e^{-2\alpha(\lambda-c)}}{(1+e^{-\alpha(\lambda-c)})^3} (-1\alpha)$$

$$\tilde{f}''(0) = \frac{\alpha^2 e^{\alpha c}}{(1+e^{\alpha c})^2} \left(\frac{2e^{\alpha c}}{1+e^{\alpha c}} - 1 \right)$$

$$h_0 = \tilde{f}(0) \quad h_1 = \tilde{f}'(0) \quad h_2 = \frac{\tilde{f}''(0)}{2} \quad \dots$$

We can write any analytic fn as a graph conv.

Is there an easier way to design such a filter?

► Spectral graph filters

(DEF)

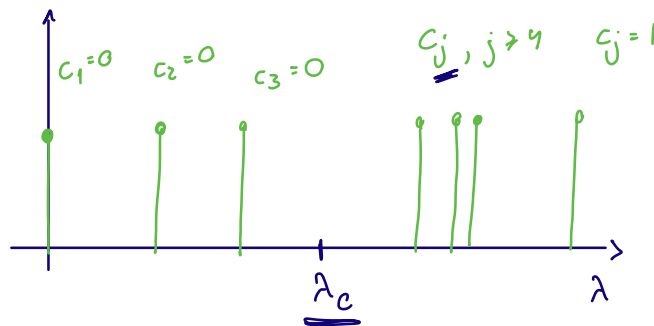
$$y = \sum_{j=1}^n c_j \hat{c}(x)_j v_j$$

↳ we design or learn these coeffs.

$$S = V L V^H$$

$$\hat{x} = V^H x$$

E.g.: Let $S = L$ with spectra:



$$\hat{c}_c = 4$$

Suppose we want a LP filter with bandwidth λ_c

Often, such filters are designed not based on an eigenvalue threshold λ_c but on an index threshold j_c , e.g. $j=3$ above.

In modern applications we have moved away from system engineering to learning systems from data.

► The [supervised] statistical learning problem

x & y are assumed to be related by a statistical model $p(x, y)$

↳ We want to predict y from x with the conditional dist'n $y \sim p(y|x)$ (stochastic outputs; think VAEs, diffusion models...)

↳ We want to predict y from x with the conditional expectation $y = \mathbb{E}(y|x)$ (deterministic outputs; classical reg./supervised learning)

In practice we can only estimate these quantities, using a model $\tilde{y} = f(x)$, $f \in \mathcal{F}$. f comes from a function or hypothesis class \mathcal{F}

E.g.: $\mathcal{F} = \{f(x) = ax + b \mid a, b \in \mathbb{R}\}$

How to pick the best estimator f ?

- Define a loss function $\ell(y, \hat{y})$ measuring the "cost" of predicting $z = f(x)$ when the output is y

- Minimize the expected loss over distribution $p(x, y)$:

$$f^* = \operatorname{argmin}_{f \in \mathcal{F}} \mathbb{E}_{p(x, y)} \{ \ell(y, f(x)) \}$$

→ this is the statistical risk minimization problem

The optimal estimator is the fn f with min. expected cost over all $f \in \mathcal{F}$

► Empirical Risk Minimization

In practice, we don't have access to the dist'n $p(x, y)$; only to samples $\mathcal{T} = \{(x^j, y^j)\}_{j=1}^M$

$$f^* = \operatorname{argmin}_{f \in \mathcal{F}} \frac{1}{M} \sum_{j=1}^M \ell(y^j, f(x^j)) \quad (\text{ERM})$$

↳ this is the empirical risk minimization problem

↳ we're minimizing the empirical mean

Typical losses are the quadratic / L^2 loss $\ell(y, z) = \frac{\|y - z\|^2}{2}$

for regression / estimation problems and the

0-1 loss $\ell(y, z) = 1 \cdot \mathbb{I}(y \neq z)$ for classification problems

↳ indicator fn

(or its differentiable surrogates such as cross entropy, logistic losses)

The ERM problem might have a closed-form solution (like in linear regression), but in modern ML, it is solved using optimization algorithms such as SGD or ADAM.

↳ look up the depts. NL optim. & optim. for DS classes, an cvx optim. in ECE!

► Back to filter learning!

Where do our filters fit into, in ERM?

↳ They form the hypothesis class \mathcal{F}

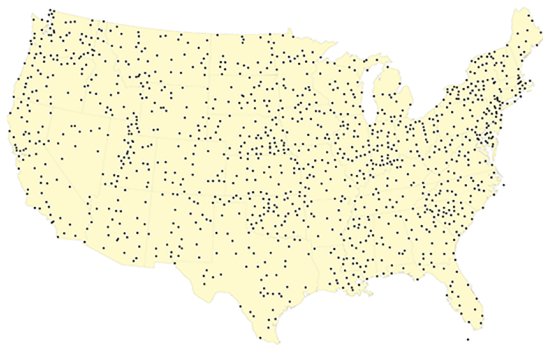
We see primarily 3 types of learning problems on graphs:

① Graph signal processing problems:

The graph G is the data support, fixed.

Data $x \in \mathbb{R}^n$, $y \in \mathbb{R}^n$. Assuming $x, y \sim p(x, y)$, we regress signals y on predictor signals x

E.g.:



G is US weather station network
(edges encode geographic proximity)

$$S = A$$

Hypothesis class: $\mathcal{F} = \left\{ f(s) = \sum_{k=0}^{K-1} h_k s^k \mathbb{1} \mid h_k \in \mathbb{R} \right\} \quad S=A$

since there are no graph signal obsns

Problem: $\min_{h_k} \frac{1}{M} \sum_{i=1}^M \ell \left(\sum_{k=0}^{K-1} h_k s^k \mathbb{1}, y \right) \rightarrow \ell$ is a surrogate of 0-1 loss (eg. cross ent.)

Application: automate triangle counting

Obs.: Both ① & ② are supervised learning problems sometimes called transductive learning problems = none of the test inputs are seen at training time.

③ Node-level tasks (or inductive learning or semi-supervised learning)

The graph G is once again the data support.

each $(x)_i, (y)_i \sim p(x, y)$. I.e., each node is treated as a

sample. We assume we only observe $(y)_i$ for a node set $\mathcal{I} \subset V$ and estimate $(y)_j$ for $j \in V \setminus \mathcal{I}$ from $(x)_i, i \in V$

E.g.: consider the contextual SBM:

$G = (V, E)$, undirected ; $y \in \{-1, 1\}^n$

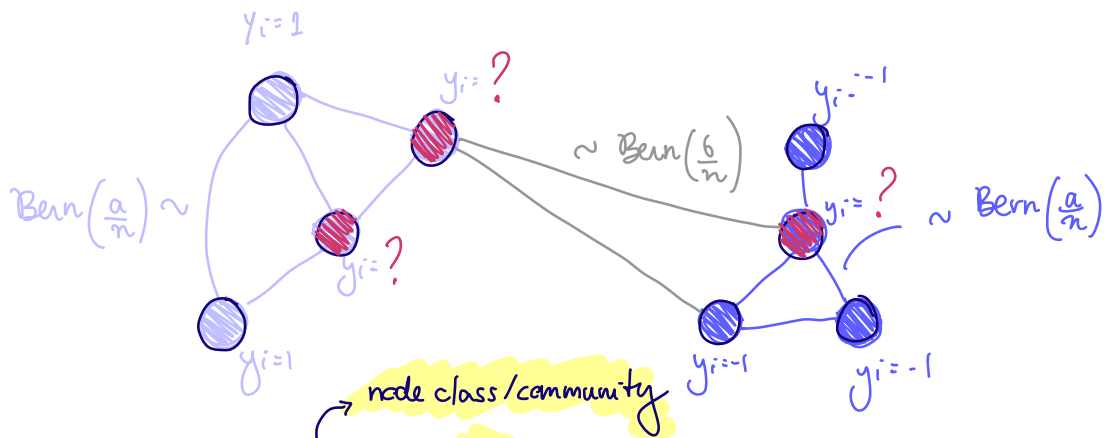
$P(A_{ij} = 1) = P((ij) \in E) = \begin{cases} a/n & \text{if } y_i = y_j \\ b/n & \text{o.w.} \end{cases}$

with node features / covariates $\begin{cases} x_i = \sqrt{\frac{\mu}{n}} y_i \cdot \mu + z_i \\ \mu \sim \mathcal{N}(0, 1) \\ z \sim \mathcal{N}(0, I_n) \end{cases}$

Conditioned on μ & y_i ,

$$(\mu = 1) \quad x_i \sim \mathcal{N}\left(\sqrt{\frac{1}{n}} \mu, 1\right)$$

$$x_i \sim \mathcal{N}\left(-\sqrt{\frac{1}{n}} \mu, 1\right)$$



Goal: predict $y_i, i \in V \setminus \mathcal{F}$ from $x_i, i \in V$

Hypothesis class: graph convs. $\mathcal{F} = \{z = \sum_{k=0}^{K-1} h_k S^k x, h_k \in \mathbb{R}\}$

Problem: Define a mask $M_{\mathcal{F}} \in \{0, 1\}^{|\mathcal{F}| \times n}$, $M_{\mathcal{F}} \mathbb{1}_n = \mathbb{1}_{|\mathcal{F}|}$
 $\mathbb{1}^T M_{\mathcal{F}} = \mathbb{1}^T$

$$\min_{h_k} \frac{1}{|\mathcal{F}|} \ell(M_{\mathcal{F}} y, M_{\mathcal{F}} \sum_{k=0}^{K-1} h_k S^k x)$$

same surrogate
of 0-1 loss

Application: infer node's class/community/identity locally
i.e., without needing comm.det./clustering techniques, which

require eigenvectors (global graph information)

Obs.: This problem is an example of inductive learning, because the test data ($j \in V \setminus \mathcal{F}$) predictors are seen at training time